

GRADE 3: Friday 9th October

Notes for today: WE MADE IT! Congratulations on surviving your first week back in Term 4. Your teachers are feeling proud, optimistic, hungry, motivated and hopeful to see each other soon.

Please remember to check-in every day: <https://forms.gle/goZzsHBJsmEchnK66>

READING	WRITING	MATHS	INQUIRY/OTHER
Learning intention	Learning intention	Learning intention	Learning intention
Focus: Author's Purpose We are learning to understand the author's purpose.	Focus: Editing & Handwriting We are learning to understand how to edit and practise our cursive handwriting.	Focus: Sumdog Competition We are learning to develop our basic number skills.	Focus: Incomplete Tasks We are learning to take responsibility for our learning.
Success Criteria	Success Criteria	Success Criteria	Success Criteria
I can identify the author's purpose for writing a text. I can match the different types of texts to the correct author's purpose.	I can use editing skills to fix any mistakes in a passage. I can use cursive writing to write sentences.	I can complete a Sumdog Competition. I can read the questions carefully before answering them.	I can complete all of my unfinished tasks for the week, including specialist lessons.
Task	Task	Task	Task
ACTIVITY 1: Read for 15 minutes independently – You can read a book of your choice from home, or a story from Sunshine Online, Reading Eggs/Eggspress or Kids News. ACTIVITY 2: Author's often write texts for 3 reasons. They are either trying to: <ul style="list-style-type: none"> - Persuade - Inform - Entertain Watch the video to find out more about the author's purpose. CLICK HERE Complete the 'Author's Purpose' cut and match activity (see below). Firstly, cut out the 3 headings at the top of the page (PIE). After that, cut out the 10 boxes, read them carefully and try to match them to their author's purpose.	Today we will practise two important components of writing in the one activity: cursive handwriting and editing! Editing is the process of reviewing a piece of writing to correct any errors. Cursive handwriting is when the lowercase letters of a word are linked, using horizontal, diagonal and loop joins. (Remember, capital letters never join!)  ACTIVITY: Read through the passage Dreaming (see below). As you read, use the prompts on the side which suggest some of the changes you will need to make. If you can print the template, you can mark the edits using the editing symbols with a red pencil. (If you	WARM-UP: The answer to an addition question is 23. What might the question be? Write it as a number sentence and as a worded problem. ACTIVITY: There are 100 questions set for you in a Sumdog Competition. You are to complete all 100 questions. Remember: <ol style="list-style-type: none"> 1. The competition starts at 9:30am and ends at 5pm today. 2. You must re-read the questions if you do not understand them. 3. Have a go with questions you do not understand. 4. Do not spend too much time on any one question. 5. Have fun participating in the competition. 	Use this time to choose from the following: <ul style="list-style-type: none"> • Finish any incomplete tasks from Reading, Writing, Maths, Inquiry, Auslan, Performing Arts, P.E. or STEM. • Do some physical activity of your own choice. • Complete an activity using the resources on the school website's "Learning from Home" page. 

Neatly glue your answers in your workbook.	can't print the template, just try and remember as best as you can.) Now, re-write the passage correctly. When you write out the passage, make sure that you use your best cursive handwriting!!		
Too hard?	Too hard?	Too hard?	Too hard?
Try to match as many texts as you can.	Re-write the following passage. Make sure you find and fix up: 4 capital letters, 3 full stops and 3 spelling mistakes. 7 Robot Fun my brother and i love rowbots we play fantastick games with them robots are so inturesting because they make strange noises and do funny actions  Find 3 spelling mistakes. Add 4 capital letters and 3 full stops.		
Too easy?	Too easy?	Too easy?	Too easy?
Can you think of different texts that authors write to persuade, inform or entertain? Write these in your workbook under each heading.	First complete the Dreaming passage. Now you can be the teacher!! Write a paragraph and include some mistakes on purpose! Make sure you know what the mistakes are. Now hand the paragraph to a family member and see if they can edit it correctly. Go through the answers together.		
Don't have printer?	Don't have a printer?	Don't have _____?	Don't have _____?
Write the headings Persuade, Inform and Entertain in your workbook. Write each of the 10 texts under the correct heading.	If you can't print out the Dreaming editing template, just re-write the passage correctly in your book.		

Dreaming - Editing

Add editing marks to text. There are 20 errors.

dreams are storys and pictures our brain's create when we are asleep Most dreams happen when we deeply asleep and our eyes begin to moove around quickly under our eyelids. This is called rapid Eye Movement!

Some dreams are just you're mind playing with thorts and images from life. other dreams are an oportunity for you to make sense of your life dream experts also agree that recurring dreams (dreams that you keep having over and over propably have some sort of special meaning,

Altho ough everbody dreams (in cluding Animals), we will forget 90% them.

Editing Marks:	
Capital letter	≡
End punctuation	⊙ ⊕ ⊗
Insert a word	λ
Change to lower case	/ _{l.c.}
Take something out	⊗
Check spelling	^{sp} ○
New paragraph	¶

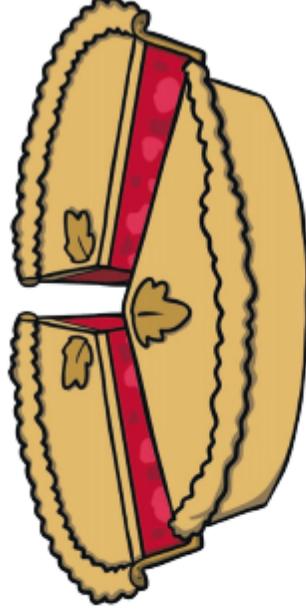
Re-write the text correctly:

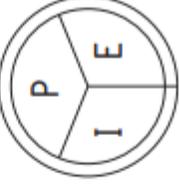
Author's Purpose

P: Persuade or convince the reader to do or believe something.

I: Inform or tell the reader more information about a topic.

E: Entertain the reader with an interesting or funny story.



1. a newspaper article about a winter storm		
2. a commercial for a new candy		
3. a story about a friendly giant		
4. a billboard for a new store		
5. a fiction book about unicorns		
		6. a thesaurus
		7. a biography of Abraham Lincoln
		8. a speech by someone running for student council
		9. a book of jokes
		10. a magazine article about birds in Africa